
NHATS Round 4

Section PC [PHYSICAL CAPACITY]

Sequence: 15

PC1PRE

PC1PRE

NOT ON FILE

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:

We are interested in whether {you have /SP has} difficulty with physical movements when {you do/he does/she does} them without help from another person {and without {your/his/her} {cane/walker/cane or walker}}.

PRESS 1 AND ENTER TO CONTINUE

PC1

pc4walk6blks

R4 PC1 ABLE TO WALK 6 BLOCKS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".

DISPLAY TEXT "able" and "6 blocks" and "without" AS BOLD UNDERLINED TEXT

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:

In the last month, {were you/was SP} able to... walk 6 blocks, or about half a mile, by {yourself/himself/herself} {and without {your/his/her} {cane/walker/cane or walker}}?

CODES

1	YES	PC3
2	NO	
	REFUSED	
	DON'T KNOW	

PC2

pc4walk3blks

R4 PC2 ABLE TO WALK 3 BLOCKS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES) DISPLAY "and without {your/his/her}...".

DISPLAY TEXT "able" and "3 blocks" and "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] walk 3 blocks by {yourself/himself/herself} {and without {your/his/her}{cane/walker/cane or walker}}?

CODES

- 1 YES
- 2 NO
REFUSED
DON'T KNOW

PC3

pc4up2ostair

R4 PC3 ABLE TO WALK UP 20 STAIRS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

DISPLAY TEXT "able" and "20 stairs" and "without" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] walk up 20 stairs (about two flights) by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES

- 1 YES PC5
- 2 NO
REFUSED
DON'T KNOW

PC4

pc4up1ostair

R4 PC4 ABLE TO WALK UP 10 STAIRS

DISPLAY INSTRUCTIONS:

DISPLAY QUESTION TEXT "able" and "10 stairs" AND "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES), DISPLAY "and without {your/his/her} cane".

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] walk up 10 stairs by {yourself/himself/herself} {and without {your/his/her} cane}?

CODES

- 1 YES
- 2 NO
REFUSED
DON'T KNOW

PC5

pc4car2opnds

R4 PC5 ABLE TO CARRY 20 POUNDS

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

DISPLAY TEXT "able" and "20 pounds" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] lift and carry 20 pounds, or two full bags of groceries, by {yourself/himself/herself} {and without {your/his/her}{cane/walker/cane or walker}}?

CODES

1	YES	PC7
2	NO	
	REFUSED	
	DON'T KNOW	

PC6

pc4car10pnob

R4 PC6 CARRY A 10 POUND OBJECT

DISPLAY INSTRUCTIONS:

IF CANE FLAG=1 (YES) OR WALKER FLAG=1 (YES), DISPLAY "and without {your/his/her}...". DISPLAY TEXT "without" AS BOLD UNDERLINED TEXT.

DISPLAY TEXT "able" and "10 pound" AS BOLD UNDERLINED TEXT.

IF CANE FLAG=1 (YES) AND WALKER FLAG IS NULL, DISPLAY "cane".
ELSE IF CANE FLAG=1 (YES) AND WALKER FLAG=1 (YES), DISPLAY "cane or walker".
ELSE IF CANE FLAG IS NULL AND WALKER FLAG=1 (YES), DISPLAY "walker".

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] lift and carry a 10-pound object by {yourself/himself/herself} {and without {your/his/her}{cane/walker/cane or walker}}?

CODES

1	YES
2	NO
	REFUSED
	DON'T KNOW

PC7

pc4geonknees

R4 PC7 ABLE TO GET DOWN ON KNEES

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] get down on {your/his/her} knees and get back up without holding on to anyone or anything?

CODES

1	YES	PC9
2	NO	
	REFUSED	
	DON'T KNOW	

PC8

pc4bendover

R4 PC8 ABLE TO BEND OVER

DISPLAY INSTRUCTIONS:

DISPLAY QUESTION TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month {were you/was SP} able to...] bend over without holding on to anyone or anything?

CODES

- 1 YES
- 2 NO
REFUSED
DON'T KNOW

PC9

pc4hvobovrhd

R4 PC9 HEAVY OBJECT ABOVE HEAD

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" IN BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] put a heavy book or other object on a shelf above {your/his/her} head?

CODES

- 1 YES PC11
- 2 NO
REFUSED
DON'T KNOW

PC10

pc4rechovrhd

R4 PC10 ABLE TO REACH OVERHEAD

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] reach up over {your/his/her} head without holding on to anyone or anything?

CODES

- 1 YES
- 2 NO
REFUSED
DON'T KNOW

PC11

pc4opnjarwhd

R4 PC11 OPEN SEALED JAR W HANDS

DISPLAY INSTRUCTIONS:

DISPLAY TEXT "able" AS BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to...] open a sealed jar using just {your/his/her} hands?

CODES

- 1 YES SECTION CP
- 2 NO
REFUSED

DON'T KNOW

PC12

pc4grpsmobj

R4 PC12 ABLE GRASP SMALL OBJECTS

DISPLAY INSTRUCTIONS:

DISPLAY "able" IN BOLD UNDERLINED TEXT.

QUESTION TEXT:

[In the last month, {were you/was SP} able to ...] use {your/his/her} fingers to grasp or handle small objects?

CODES

- | | |
|---|------------|
| 1 | YES |
| 2 | NO |
| | REFUSED |
| | DON'T KNOW |

PROGRAMMER INSTRUCTIONS:

Go to Section CP – Cognition (Proxy)
